# Derozio Memorial College <br> Rajarhat Road <br> Kolkata-700136 

Internal Evaluation 2021
CMSA $4^{\text {th }}$ Semester, Paper- CMSACOR09T
Dept. of Computer Science

Full Marks: 20
Time-1 Hour
Answer the following questions. $5 \times 4=20$

1. Describe Spiral Model in SDLC. Write down its advantages.
2. What is SRS? Describe its components.
3. What is Economical feasibility? How it is different from Technical Feasibility.
4. Define Testing of o software. Describe its types.
5. What is cyclomatic complexity? Describe with an example.

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Full Marks: 20
Time-1 Hour
Answer the following questions. $5 \times 4=20$

1. What is weak entity set? How it can be incorporated into an ERD?
2. What is Data Independence? Describe its types.
3. Define Normalization. Show that BCNF is more efficient than 3NF.
4. Define Aggregation. Describe with an example.
5. Show an example of Division operator of Relational Algebra.

# Derozio Memorial College <br> Internal Examination - 2021 <br> B.Sc.(Hons.), ${ }^{\text {th }}$ Semester <br> Department of Computer Science <br> Subject - Computer Graphics <br> Paper - CMSACOR14T, Date - 15.07.2021 

Time: 1 Hour
Answer any five questions from the following
1.
a) What is computer graphics?
b) Write various applications of computer graphics?
c) Why is focusing anode used in CRT?
d) What is Raster Scan and how is it different from Random Scan?
2.
$1+1 / 2+1 / 2+3=5$
a) What is morphing?
b) Define - (i) Frame Buffer (ii) Pixel
c) Calculate the pixel positions along a straight line between $\mathrm{A}(10,12)$ and $\mathrm{B}(20,20)$ using DDA algorithm.
3.
a) Explain midpoint circle drawing algorithm with example.
b) What is clipping?
c) What are different types of clipping?
4.
a) Explain Cohen-Sutherland line clipping algorithm.
b) What do you mean by two dimensional rotation and scaling with an example?
5.
a) Distinguish between window port and view port.
b) Explain polygon flood fill algorithm.
c) What do you mean by shearing?
6.
a) Find new co-ordinates of line joining the points $\mathrm{A}(0,0), \mathrm{B}(1,1)$ and $\mathrm{C}(5,2)$ to thrice of its size while keeping $\mathrm{C}(5,2)$ fixed.
b) Derive the composite 2D transformation matrix for scaling about a fixed point.
c) What do you mean by 3D reflection?
7.
a) A polygon has 4 vertices located at $A(10,10), B(10,40), C(40,10), D(40,40)$. Indicate a transformation matrix to have its reflection about X -axis?
b) Compare and contrast the perspective projection with the parallel projection.
c) What is vanishing point?
8.
a) Explain Sutherland-Hodgeman polygon clipping algorithm with example.
b) Differentiate between isometric and orthographic projection.

